AEROTECH 2™

SPHEROID DROPSHIP RECORD SHEET

ARMOR DIAGRAM
STANDARD SCALE ARMOR

Advanced Movement Vectors

A ___
F ___ B ___
E ___ C ___
D ___

Nose Damage Threshold (Total Armor)
___ (___)

Left Damage Threshold (Total Armor)
___ (___)

Right Damage Threshold (Total Armor)
___ (___)

Critical Damage

Avionics	+1	+2	+5	Cargo	1	2	3
Docking Collar	D			Doors			
Engine	-1	-2	-3	-4	-5	D	
FCS	+2	+4	D	Gear	+5		
KF Boom	D			Life Support	+2		
Sensors	+1	+2	+5				
Thrusters:							
Left	+1	+2	+3	D			
Right	+1	+2	+3	D			

Structural Integrity: ____

Aft Damage Threshold (Total Armor)
___ (___)

BV: _____
Cost: _____

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Velocity Record Turn #	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Thrust																				
Velocity																				
Effective Velocity																				
Altitude																				
Fuel																				

Vessel Data

Type: _____ Tonnage: _____
Name: _____ Affiliation: _____
Thrust: Technology Base :
Safe Thrust: _____ ☐ Clan
Maximum Thrust: _____ ☐ Inner Sphere
Fighters/Small Craft: ___ / ___ Launch Rate: _____
Life Boats/Escape Pods: ___ / ___

Total Heat Sinks: ____ (____) Single ☐
Heat Generation per Arc: Double ☐
Nose: _____ Fore-Left: _____
Fore-Right: _____ Aft-Left: _____
Aft-Right: _____ Aft: _____

Weapons and Equipment Inventory

	Capital Weapon Range	(0-12)	(13-24)	(25-40)	(41-50)
	Standard Weapon Range	(0-6)	(7-12)	(13-20)	(21-25)
Bay	Location	SRV	MRV	LRV	ERV

Ammo: _____

Crew Data

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Modifier	+1	+2	+3	+4	+5	Incp.

Crew: _____ Marines: _____ Other: _____
Passengers: ___ Elementals: ___ Battle Armor: ___

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