

(Standard) **MAD CAT MK II** PV: 56

TP: **BM** SZ: 4 TMM: 1 MV: 8"/6"  
 ROLE: **Brawler** SKILL: 4

DAMAGE	S (+0)	M (+2)	L (+4)
	7	7	5

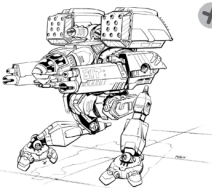
OV: 0 | HEAT SCALE 1 2 3 S

A: ○○○○○○  
 S: ●●●●

SPECIAL: CASE, IF1, LRM1/1/1

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**



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AS7-K **ATLAS** PV: 45

TP: **BM** SZ: 4 TMM: 1 MV: 6"  
 ROLE: **Sniper** SKILL: 4

DAMAGE	S (+0)	M (+2)	L (+4)
	3	3	3

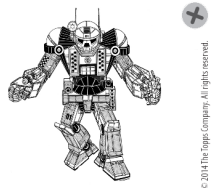
OV: 2 | HEAT SCALE 1 2 3 S

A: ○○○○○○  
 S: ●●●●

SPECIAL: AMS, CASE, IF1, OVL, REAR1/1/-

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

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EMP-6A **EMPEROR** PV: 45

TP: **BM** SZ: 4 TMM: 1 MV: 6"  
 ROLE: **Juggernaut** SKILL: 4

DAMAGE	S (+0)	M (+2)	L (+4)
	4	4	2

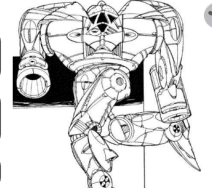
OV: 1 | HEAT SCALE 1 2 3 S

A: ○○○○○○  
 S: ●●●●

SPECIAL: CASE, FLK1/1/1

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

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RFL-8D **RIFLEMAN** PV: 36

TP: **BM** SZ: 3 TMM: 1 MV: 8"  
 ROLE: **Skirmisher** SKILL: 4

DAMAGE	S (+0)	M (+2)	L (+4)
	5	5	0

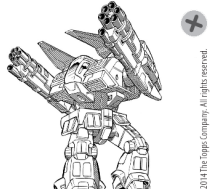
OV: 0 | HEAT SCALE 1 2 3 S

A: ○○○○○○  
 S: ●●●●

SPECIAL: CASE, IF1, LRM1/1/1

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**



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