

**(Standard) KODIAK** PV: 53

TP: **BM** SZ: 4 TMM: 1 MV: 8"  
 ROLE: **Brawler** SKILL: 4

DAMAGE	S (+0) 7	M (+2) 7	L (+4) 1
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OV: 4 | HEAT SCALE 1 2 3 S

A: ○○○○○○○○  
 S: ○○○○

SPECIAL: CASE

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**H MAD CAT (TIMBER WOLF)** PV: 53

TP: **BM** SZ: 3 TMM: 2 MV: 10"  
 ROLE: **Missile Boat** SKILL: 4

DAMAGE	S (+0) 6	M (+2) 6	L (+4) 4
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OV: 1 | HEAT SCALE 1 2 3 S

A: ○○○○○○○○  
 S: ○○○○

SPECIAL: CASE, IF3, OMNI

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**C SHADOW CAT** PV: 34

TP: **BM** SZ: 2 TMM: 3 MV: 16"/12"  
 ROLE: **Striker** SKILL: 4

DAMAGE	S (+0) 5	M (+2) 4	L (+4) 1
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OV: 1 | HEAT SCALE 1 2 3 S

A: ○○○○  
 S: ○○

SPECIAL: CASE, OMNI, SNARC

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**A COUGAR** PV: 36

TP: **BM** SZ: 1 TMM: 2 MV: 10"  
 ROLE: **Missile Boat** SKILL: 4

DAMAGE	S (+0) 5	M (+2) 5	L (+4) 4
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○○○  
 S: ○○

SPECIAL: CASE, IF3, OMNI

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**

**(Standard) JENNER IIC** PV: 21

TP: **BM** SZ: 1 TMM: 3 MV: 18"/14"  
 ROLE: **Striker** SKILL: 4

DAMAGE	S (+0) 3	M (+2) 3	L (+4) 0
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OV: 0 | HEAT SCALE 1 2 3 S

A: ○○  
 S: ○○

SPECIAL: CASE, SRM2/2

**CRITICAL HITS**  
 ENGINE ○+1 Heat/Firing Weapons  
 FIRE CONTROL ○○○○+2 To-Hit Each  
 MP ○○○○½ MV Each  
 WEAPONS ○○○○-1 Damage Each

ALPHA STRIKE STATS **BATTLETECH**